

Jonathan Dorado Quintero

Full Stack and Game Developer

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PROFESSIONAL SUMMARY

Full Stack Developer with a higher vocational degree in Cross-Platform Application Development (DAM). I design, build and deploy web, mobile and desktop applications, developer tools and multiplayer games. I work with Angular, React, TypeScript, Node.js, Django, Flutter and Unity (C#), with experience in databases (PostgreSQL, MySQL, SQLite), real-time apps with WebRTC, and deployment with Docker and CI/CD. I am looking for a role where I can deliver clean, fast, user-focused software.

PROFESSIONAL EXPERIENCE

Freelance Full Stack Developer — Present

- Building complete web applications and back-end systems, from design to production deployment, plus personal projects: real-time apps, developer tools and video games.

Full Stack Developer Intern, SoportTec — Mar 2025 - Jul 2025

- Back-end development with Django (Python) of a visual editor for custom dynamic invoice templates.
- Template definition through JSON and Python with real-time rendering and visual editing.
- Automated export to PDF, JSON and Python; designed the document rendering architecture.

Systems Technician Intern, Huelva City Council — Mar 2022 - Jul 2022

- Installation and maintenance of Linux servers, network monitoring and administration support with Microsoft Excel.

FEATURED PROJECTS

Chatterly Renewed — Angular, Fastify, WebRTC, Electron, Docker

- Real-time chat, calls and tournaments platform with desktop apps; deployed with Docker and GitHub Actions on Oracle Cloud.

Spinly — React, TypeScript, Supabase, PostgreSQL

- Online prize wheel deployed on Vercel, with accounts, cloud sync and synthesized sounds; Row Level Security in Supabase.

QuizMania — TypeScript (no framework), Supabase, PostgreSQL

- Trivia game deployed on Vercel with accounts, friends, rankings and server-side score validation.

MyConversor — Angular, Node.js, Express, FFmpeg, Docker

- Web tool to download, trim and convert audio and video, with a library, accounts and a built-in player.

DevStarter — TypeScript, VS Code API

- VS Code extension published on the Marketplace and Open VSX to start development projects with one click.

Parkour Beans and NextbotScape Beans (prototypes) — Unity, C#, Netcode for GameObjects

- 3D game prototypes (not finished games), one with online multiplayer and custom mechanics.

EDUCATION

Higher Vocational Degree in Cross-Platform Application Development (DAM) — 2023 - 2025
Average grade: 8.83

Vocational Degree in Telecommunications Installations — 2020 - 2022
Average grade: 8.1

TECHNICAL SKILLS

Frontend: HTML, CSS, JavaScript, TypeScript, Angular, React, Astro, Tailwind CSS
Backend: Node.js, Express, Fastify, Django, Python, Java, C#, PHP, Kotlin
Databases: PostgreSQL, MySQL, SQLite, SQL, Supabase
Mobile and desktop: Flutter, Dart, Android (Kotlin), Electron, Java
Game development: Unity, C#, multiplayer with Netcode for GameObjects
Tools and DevOps: Git, GitHub Actions, Docker, Linux, WebRTC, Vercel, Odoo

LANGUAGES

Spanish: Native **English:** A2